MINI COMICS REVIEWED

FANBOY!

JOURNAL OF COMIC FANDOM

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FANBOY!

JOURNAL OF COMIC FANDOM

Cover: Bubblegum Crisis, Human Bomb, Catwoman (duh!)
Below: Yashya of La Blue Girl

FANBOY!™ 4

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Fanboy
Comics, Cards & Collectibles

Fanboy Magazine
The Rest Of Us BBS

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"...typos and all."

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'Toons, Minis and Seduction

'Toon devotees get their money's worth this ish as we unearth some great -and not so great- stuff that's vital to the world of 24 fps. We'd planned on a visit with animation wordsmith Larry Parr, but we hadn't counted on THE earthquake of January 17 creating havoc in Northridge, California where Larry resides. Larry had just completed his X-Men script when he found himself at ground zero of the big shake. Larry's credits include stints with Marvel Productions and shows like Peter Pan and the Pirates, GI Joe, Slimer!, Beetlejuice, Spider-Man and many more. We'll visit Larry in our next issue.

(Continued on next page)

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Toons

(Continued from page 1)

Minis are given their day when creators Rick Therrio and Jessica Abel explain life in the small-run zone, and 3-D Master Ray Zone not only allows us to talk about our love of those funny little green and red glasses, but contributes his insightful tale about censorship, circa 1953.

Crystal returns with a few enticing articles...of clothing. Funnies on your fanny -as well as elsewhere- get flashed.

Finally, Johnny Fanboy pops up again after being in limbo since appearing a year ago in another less-than-hip magazine.

Thanks for reading! A splendid time is guaranteed for all!

Maniacal Marcus

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THE BIGGEST BLAST THIS SIDE OF ETERNITY...

4 ISSUE MINI-SERIES COMING SOON FROM

MALIBU COMICS™

ADAPTED BY TIM ELDRED, BEN DUNN & SHON HOWELL

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TRUE HYPE

Essential Country

Honky Tonk Angels Loretta Lynn, Dolly Parton, Tammy Wynette Columbia

Take off your hats, boys, stop dancin' and give your undivided respect to these ladies. This is a collection of some of country's greatest hits, including *It Wasn't God Who Made Honky-Tonk Angels, Wings Of A Dove* and Dolly's tear-stained *Let Her Fly.* Add an incredible mix of Kitty Welles and another of the late Patsy Cline and you have another one of those albums to take along to that desert island. Released late in '93, Angels provides real class to any stereo system. Highly recommended.

Written In Stone
Doug Stone More Love
Epic EK 57271
Doug's ability to sing tough (Addicted To A Dollar) or quietly (Dream High) that kept us playing this CD. Two gold records, one platinum; numerous award nominations, a long string of top 5 singles proves that he not only talks the talk, he's walked the walk.

Cadillacs & Dinosaurs: Maneater (Topps) kicks in this June.

In the meantime, Mark Schultz fans can watch the present story-arc to wrap in Blood and Bones #3. Illustrated Man #1 of 1 ships April 5 from Topps with adaptations by: Gus Davis, P. Craig Russell and an EC classic by Jack Kamen.

Retailer jerks of the month:
Northwest Comics 7307 W. Irving Park Road, Chicago
Overpriced back-inventory and an overall crappy attitude make this one stinkburger of a place to shop. Despite having been a frequent spender there, they don't carry FANBOY!. Thanks for returning the support, guys.

Comic Relief, 1601 Sherman Ave. Evanston, IL
Positioned near Northwestern University, this place plays host to a cast of workers that never smile. My opinion? Less-than-friendly help and poor attitude makes this a "last resort" if you're looking to buy (they don't carry FANBOY! despite our having spent a bundle there for 2 years.) Kids titles? Ain't much. Indies? Behind the counter with adult stuff. Minis? Must be hidden. We recommend a career change.

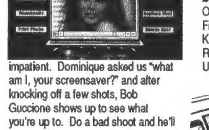
The Witching Hour lives again in Vertigo's 3-issue Witchcraft. (June) .

Virtual Heaven

Penthouse Interactive Virtual Photo Shoot™
Macintosh/Windows: $99.95
18 or older

Three of the most beautiful women to grace the planet Earth appear on this stunning cd-rom toy from Penthouse. 1993 Pet of the Year Julie Strain, April 1986 Pet Dominique St. Croix and American Gladiator Natalie Lennox are ready to pose -and you hold the camera.

Guys, it just doesn't come any better than this. Set in Hypercard and Quicktime™, the program ran very well in a Quadra 650 and performed beautifully on our little LC (after some minor set-ups). You do interviews, control the movement and poses, turn up the music and lose your mind for the next few hours. Wait too long between shots and your Pet may get



impatient. Dominique asked us "what am I, your screensaver?" and after knocking off a few shots, Bob Guccione shows up to see what you're up to. Do a bad shoot and he'll put you down -harsh. Do a better job and Bob will give you criticism and possibly some encouragement. Favorite Pet? Tough choice! Natalie works up a sweat on her workout equipment while Julie's long, slinky lines steam up an oversized chair. Dominique performs on a bed. The program boasts over 90 minutes of full-motion video, but I ran it for hours longer and may never return to conventional gaming again. Available through Penthouse, software, music and video stores nationally.

Columbia Tristar Home Video celebrates the 60th anniversary of The Three Stooges with 8 new-to-video volumes of classics. Especially hard-to-find anywhere is: Higher Than A Kite and They Stooge To Conga, two $14.95 collections of WWII humor.

Striking Distance puts Bruce Willis and the yummy Jessica Parker on the trail of a serial killer.

Bruce defies the force and finds himself at odds with new partner Jessica Parker while ducking his uncle, Dennis Farina (in real-life a former Chicago officer). R, 102 minutes, closed-captioned.

Grant Morrison, lucky bum, teams up with Jill Thompson on The Invisibles, due later this year from Vertigo.

barjo

Orion Home Video
French sexy comedy penned by Phillip K. Dick of Bladerunner and Total Recall fame (no kidding!). Of course UFOs are included. Recommended.

Get Ta Work, Maurice!

Maurice Fontenot is Valiant's newest editor. He'll begin his tour of editorial duties on Eternal Warrior® and The Second Life of Dr. Mirage,®, continue writing Harbinger® and Secret Weapons®. Whew!®™®.

Moondog's, the 5-store chain throughout the Chicagoland area has been acquired by Classics International Entertainment, owners of the Dream Factory. With 7 Dream Factory stores in New York, Connecticut and New Jersey, the chain is rapidly moving to become a major player in the industry. Five more stores are planned for Cleveland in '94.

Comic Book Artists

by Alex Malloy
Wallace-Homestead Books • Softbound $14.95
Among the multitude of books on comic artists, this one stands out. Bibliographies of 150 artists make this an excellent reference guide, but be aware that this covers comics ONLY and appearances in other forms and mediums are not covered. Picky, picky, picky.
Minuses: an illustration is listed as "A Buscema barbarian broad." Jerry Robinson is in, but no Shelly Moldoff. Corben's work isn't complete.
Pluses: For lovers of CC Beck, Al Feldstein, Heath, Gottfredson, and Wildey this is a keeper! You'll find birthdates, education, influences and achievements all outlined along with current collector's prices. Byrne and Kirby contributed personal reflections and insight. Stats-hungry fans will feeb. A great gift for Father's Day.

Hot and collectible: Pog collectors will freak for Madonna's **Muzic Pogz**™ from Komaro. Released in Hawaii, Southern California and Seattle, these hot little circles are selling for $3.99 for 12 pieces and 3 slammers. Other rock stars are to follow. A note to Komaro: We play pogs in a local *Chicago* bar, so remember the rest of us, too!

Diamonds are a collector's best friend: **Marilyn Monroe trading cards** from Sports Time Card Company are an 111 card set (sold in 9 card packs) will feature 10 random chrome cards (one chrome for every 18 packs). Look for a Diamond card to be buried in each case of cards! It can be redeemed for a genuine, registered multi-faceted diamond mounted on a Marilyn tribute card. Even without the hyped gem, the images are like the icon herself: timeless, alluring.

Romancing the past: Alberto Vargas once said, "I will someday make a Varga girl so beautiful, so perfect, so typical of the American girl, that I can put that picture in any part of the world without any signature... and they will say, that is a Varga girl." 21st Century Archives of Royal Oak, MI has followed up their labor of love Vargas card set: Pin-Up Girls with another yummy set of classic femmes. **Pin-Up Girls II** features even more Vargas beauties from the WWII era and there's a Prizm 50-card set guaranteed in each case. Judging from the Prizm card that was in our set, they should all be knockouts. Exceptional reproduction coupled with nice "background" notes make this set a joy to fondle. Available in comic and card shops nationally and look for the contest card inside (and look for their Vargas promo card to be poly-bagged with our next issue!)

DC To Whack Lex Luthor?

Action 700 launches a big new 5-parter on the fall of Lex Luthor and Metropolis. 64 pages, standard format.
The Ray is back with a new series and a trade paperback of the original Quesada set (144 pages, $9.95) due in late March. Vertigo's Books of Magic mini-series ships April 5.

A magazine editor got chewed out by the angry recipient of "tons of" unsolicited travel info. Seems someone filled out a reader response card for a less-then-friendly *Harlan Ellison*.

Comic Maurice La Marche can imitate almost anybody, so listen twice to Jon Lovitz's voice on **The Critic**; it may be Maurice pulling double-duty.

MTV and Fleer will release **Beavis and Butthead** cards in April to card and comic shops *only*.

BRIEFS ON BRIEFS

It's all about wearing the pants ...underpants. A trendy look in the latest line of fashion, these stylish shorts have been created for cartoon lovers in all shapes and sizes, ranging from cool cotton prints that feature the fabulous Flintstone gang to our wacky Looney Toon favs on real, slinky (oh, yes!), sexy (ahh!) silk. The merchandise, now licensed through Turner Home Enterprises, is distributed through vendors such as BRIEFLY STATED, who puts out the Flintstone collection. "The licensing of TV shows and classic cartoon characters currently is the biggest trend that's driving people to buy this merchandise," says Frederika Brookfield, PR Licensing Executive from Turner. "The manufacturers find a product sells well with licensed characters on it."

Clothing buyers from notable department stores realize how well a fad is doing, especially if it's clothing as art, and with help from designers intend to expand on additional variations and new products. Is there more than underwear to look for? You bet—Marvel Comic series neckties, featuring the Fantastic Four, Silver Surfer, X-Men and Spider-man Superheroes. Retailers promoted a free Marvel comic book as a gift with the purchase of a necktie during the '93 Christmas shopping season. Sweatshirts, T-shirts, gym bags, neckties and oh yeah, *more* underwear featuring Scooby Doo, Yogi Bear, The Jetsons, our favorite Walt Disney character, Mickey Mouse and friends, Charlie Brown and even Popeye are available at most finer department stores. *-Crystal*

E-MAIL

Dear Fanboy,
Re: A Superman stamp-what a wonderful idea! I feel comics have played and do play an important part in American culture; that should be honored.
Furthermore, comic collecting is good exercise as a business, and what a gem stamps would be as an addition to one's collection.
Now, if only I could have Catwoman stamps!
Sincerely,
Ms Roni Patterson
Seattle, WA

P.S. Love your mag!

Crystal replies:
Hi Roni!
Thanks for the note, Scribed with your red Kryptonite pen
I personally feel that Catwoman stamps should be real, to be licked again and again and again!

RE: Drawing Blood,
Yes, I remember my first(?) punch in the mouth and the 2nd, third, etc: I was maybe seven and the guy I ended up fighting was sixteen and my choices were: fight him or my father who was 6' and 220 lbs. The other thing that saved me was the guy missed and hit a metal light stand and broke his hand. What did I learn? Well, that if I was going to have a big mouth, I need a big [butt] to win. "Don't let your mouth get you into something your [butt] can't get you out of" Blair, lets live in the real world, yes in comics etc., the hero wins and for little people who get stepped on, we need to know someone wins. Bully or Bullies, need their [butts] kicked, for they only understand that force respects a greater force. And the key to it all is not to take the Bullies place. Bullies, just like gang members, are yellow. That's why they push little people around and run in packs, did you ever hear: "Safety in numbers"? And yes, you can scream "police" and they will show up and arrest etc: but you know what? Once they are gone you're on your own again, and if you look around you, you see story after story about how the police left and so/so came back etc: Bullies, are everywhere, they preach hate, fear etc: on the street level and internationally also, hence we have wars.
What language would you be speaking/writing today if a bully named Hitler, would've been left alone? Anyone, who can go through life without a punch in the nose is either lucky or hiding in the closet. So before you condemn comics, movies etc. remember they also teach bullies that there are some that will return that punch ten-fold and it is better not to toss one in the first place.
Nuff Said.
Pat Allen
Capital City Comics
Lemoyne, PA

From: Sir Adam89
I read your message board. I'm a Verrigo/Sandman-type. I think it's disgusting the way Marvel and Image portray women, and it gives comics a bad name. I think Milestone is great. I'd love to ask women cartoonists if they felt that it was harder for them to break into the field in any way because they were women. I hope Jill Thompson can answer, she's cool.
JEREMY DEVERAIURDA

From: JBD122380
Subj: Ranma 1\2
Hi, i bought Ranma 1\2 and i was kind of disappointed.. I thought this game had good good graphics, but once i played it, ehh! The sound wasn't even decent. I guess i was comparing it to STREET-FIGHTER 2 or MORTAL KOMBAT, but even though beside these let downs, Ranma 1\2 has somethings to live up to.

Fanboy replies:
We're looking for other Ranma players for a little help. Anybody mastered it yet?

Subject: From Hawks to Bats
Good interview. Sometimes we all forget who started this stuff and ate dust. Without guys like Moldoff, McFarlane wouldn't

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have a soapbox to wail from. It's sorta like watching today's football players whine over money and how great they are; hell, today's running backs would be afraid to run at Butkus or Nietcke, and they didn't get paid squat; Sayers, Payton and Jim Brown ran at the big boys, didn't get paid squat, and still didn't whine. -The Sys

From: CINDY Subject: Re: Rating BBSs...
My comments - AOL: not bad, but the TOS advisors are a pain in the ass (which is a term the TOS advisors would probably warn me about); they are very inconsistent about their rules and AOL has gotten REALLY slow to boot up with more busy signals than they used to have. Prodigy: generally a waste for anyone but kids, they keep "improving" the screens in their BBs and end up making them even slower than before (which is even more annoying now that you're charged for it). Delphi: confusing to navigate so I gave up. Genie: haven't tried it yet. My general conclusion: stick with true BBSs like [Comics, Cards & Collectibles] rather than the Big Four.

From: ART HAYES Subject: Re: Rating BBSs...
Being a long time BBSer, it looks like the industry is splitting into three factions. There are the all purpose BBSs like Exec-PC in Milwaukee. They have thousands and thousands of files available to download with very generous download limits; if you are looking for a file and you can't find it there, it probably doesn't exist. The 2nd faction is chat boards, predominantly adult with X-rated GIFS. These are getting a lot of bad press lately because it's difficult to verify the age of the person behind a modem. There was the classic case in the news where a "JR," sent in a photo of his dad's drivers license as proof of age. The last faction seems to be specialty boards like this one (Comics, Cards & Collectibles BBS). Surprisingly, I haven't found another board for Comics & Collecting.

From: Tara Jenkins;MAGIC Re: Marvels)
Despite the price, I finally decided to pick this book up. And I was impressed! Hey, this is good stuff! And it's from Marvel, of all places! My only problem is that I have a great lack of knowledge about the Marvel universe, and the writer of the book takes it for granted that you already know all about the history of its heroes. Like what happened to the original Human Torch, for example, or why Sub-Mariner was fighting the Torch. And why do people automatically hate mutants, but love all the other super-powered heroes? Nevertheless, I will keep on buying it. The art is damn impressive. I just hope they don't try to zip through the golden/silver age in order to get to the present.
(E-mail us at: fanboy@aol.com or send it snail-mail to: PO Box 56086, Chicago, IL 60656. We'll send all letters some goodies!)

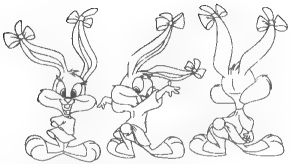
ANIMANIA!

Avery on Bugs Bunny: "I was fresh out of Texas when I came out here, I came out in '28 or '29. At the time, down there you called everyone "Doc," it was a high-school bit...we decided (Bugs) was going to be a smartaleck rabbit, but casual about it, and I think the opening line in the very first one was "Eh, what's up, Doc?" And gee, it floored 'em!"

Long before Winsor McCay ever projected Gertie the Dinosaur on some auditorium wall in 1914, there was the Jesuit priest Athanasius Kircher who constructed a 17th century projector and gave what was the first real "cartoon": a series of images on slides that ended with an image of the devil. Ah, early criticism! His fellow Jesuits, unable to see the potential of a new art form, complained to church authorities that he was tinkering in the black arts, forcing Kircher to publish his 1644 work "Ars Magna Lucis et Umbrae" ("The Great Art of Light and Shadow"), which explained the new phenomena of light, refraction and mirrors and ultimately saved his hide from being slow cooked in a public square. Jump forward to 1736 when Dutch scientist Pieter van Musschenbroek drew an animated image of a moving windmill and you've pretty much covered the waterfront of animation until Little Nemo's daddy brought a short experimental version of the dreamy lad to theatres and satisfied with the results, brought his Gertie to life and the rest is history.

Despite the hype, it wasn't Steamboat Willy that brought sound to animation. Sound and image joined unholy forces in 1920 when research engineers at Western Electric made an animated sound film. Early pioneers like Pat Sullivan, McCay and Max Fleischer gave the new animal a sense of purpose, but it was Disney who ultimately made the commitment to improve the beast and with the birth of his Silly Symphony series, we began to carve this into a sellable product for happy, innocent children. The BIG change came in 1935 when Warner Bothers hired on a young Tex Avery to work for their Leon Schlesinger studio. The products of those years varied: Merrie Melodies was meant to compete with Disney's Symphonies but it was the black and white, low-budget screwiness of Looney Tunes that would spark the imaginations of hyperactive kids for decades to come.

Bob Clampett and the gang at Termite Terrace kept the yuks coming by aping popular culture and throwing it up on the screen. Avery moved on to MGM and let his libido



loose on a number of Fred Quimby shorts that often looked like a 33 1/3 lp running at 78 rpm.

Avery's sexually aroused wolves and hot babes (Little Rural Riding Hood, Red Hot Riding Hood, Swing Shift Cinderella) played well to the 1940's crowds, but caught hell from enraged parents of the 1950's. [As legend has it, the "erection sequence" of the wolf going full-tilt stiff while Red Riding Hood peels and struts to the tune of "Oh, Wolfy, oh, wolfy, ain't you the one" was cut from everything but a handful of 16mm privately-owned prints.] Avery moved on to work for Walter Lantz and after a brief stint working with Universal (where Tex says he was involved in a salary plus percentage deal that left him getting his "percentage off the bottom instead of off the top," he ducked into commercials, churning out icons of post-modern consumerism like Pepsodent's "you'll wonder where the yellow went," Raid's animated roaches screaming "RAAAAAIIIDDDDD!!!," the now culturally-incorrect Frito Bandito "I like Fritos corn cheeps, I love them, I do. I want Fritos corn cheeps, I'll take them from you." He might've been paid the ultimate insult by a snot-nosed agency putz with no sense of history or tact who, while trying to work up a campaign for Bugs Bunny Kool-Aids, wondered aloud if Avery could draw Bugs.

There was Hanna-Barbera (who wisely grabbed Daws Butler to voice Huckleberry Hound when the MGM cartoon department folded) and a host of others that survive well today (but watch for trimmed Warner Bros. 'toons when shown on network TV. To his growing credit, the only real trimming by Ted Turner has been to the end of A-Lad-In His Lamp, 1948 when Bugs does a minstrel-show close.)

Ralph Bakshi tried and *fried* to beat the system without much commercial luck. Don Bluth led his revolt at Disney after assembling an old animation camera in his garage and cranking out "Banjo, the Woodpile Cat" for TV, but vanished quickly except on video. His later big-scale films looked great, but ultimately didn't have the right spark to sustain him. In the meantime, television and video continued to evolve. The growth of a new network called Fox brought on a lot of laughs ...until Saturday morning rolled around and once again, there was some great animation for kids and adults to watch together. MTV spawned Liquid TV. Disney cut loose with a newer, hipper, computer-literate bunch of upstarts and of course, the mighty Macintosh began revolutionizing animated imaging. There are a mountain of milestones here, boys and girls, but we're gonna rip through the ones that've redefined cartoons. You want hip? We'll show you hip...

MADE IN JAPAN:

World peace through a shared love of heroes, monsters, and girls in metal bikinis

Many video stores are re-thinking their inventory as legions of animation fans seek out anyone who'll supply them with their fix. The brass ring goes to whoever knows their inventory and can promote it. The dangers of that brass comes in not monitoring it's contents. Few if any of these product-laced daytime programming. First, it was new and therefore, foreign to the masses. Not everyone got it of course, and those who got it were socially left-of-center. While not entirely complete, the following list should give even seasoned fans a pretty good look at what's out there. Astroboy, look what you've done!!!

titles can be racked in a children's section and for any doofus who drops Overfiend in the kiddie bin there'll more than likely be an obscenity charge lodged against them. Large chains like Blockbuster claim to cater to family audiences, so graphically violent anime is out, in spite of most rental pits stocking psychotic training tapes such as I Spit On Your Grave or Slumber Party Massacre.

Since its arrival, "Japanimation" has been a refuge for battle-weary baby-boomers raised on

The Heroic Legend Of Arislan Parts 1 and 2

From Haruki Kadokawa, producer of Silent Mobius and Yoshiki Tanaka, author of the series Legend of the Galactic Heroes. Six unlikely characters cross paths on a mission to overcome 300,000 enemy soldiers. ◀ Available in dubbed and subtitled versions from US Manga.

Urusei Yatsura: Beautiful Dreamer

Female comic writer Rumiko Takahashi, creator of Laughing Target and Ranma 1/2, penned this tale about an alien princess and her buds at Tomobiki

High who ▲ (shades of Groundhog Day) find themselves repeating a certain day in their lives. Light and sexy, Dreamer was originally released in Japan in 1984 and made her way west in 1993. Recommended.

Urotsukidoji: Legend Of The Overfiend

This may define the Japanese

obsession with their dorks. We were divided on our opinions on this series, but all agreed that it is spectacular. The new five-tape set is the director's cut complete with 40 additional minutes of blood and guts and T and A. Brutally violent, Urotsukidoji delights in raping -and dismembering- young girls. Demons grow peckers that knock over buildings. Every female in this series -every one of them- gets poked or prodded or torn to bits. If you think you've seen it all, you haven't seen this. Blockbuster refuses to carry it, so your best bet to view the uncut series is to buy the set. $99.95 from Anime 18.

RG Veda

Two-parter is big stuff in Japan and based on legends of the Hindu gods. Suitable for most audiences. 45 minutes per episode.

Genocyber

Based on the Viz Comics series and by the producers of Bubblegum Crisis and Gall Force, corporations of the future assemble their own armies and one of them has a couple of sisters whose combined psychic powers form the heart of a cybernetic monster. Suitable for most audiences, 46 minutes.

(Continues on page 14)

"The Mach-5 is the most complex and ingenious car ever built; a tribute to my father's imagination, genius and technical skill!"
-Speed Racer circa 1963

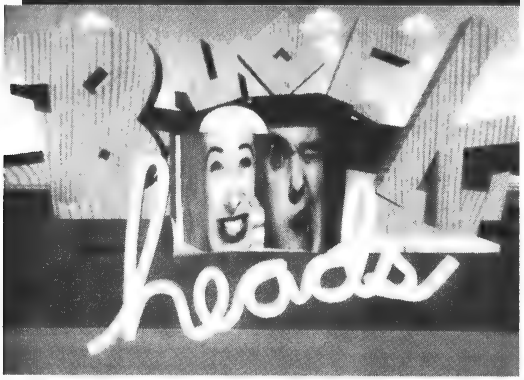
More popular than any 60's import this side of the Volkswagen Beetle, Speed Racer became an icon to legions of bored rugrats who couldn't get enough speed lines and clean-cut thrills and chills. Speed, Pops, Sparky, Spridle, Chim-Chim and of course the ever-wholesome Trixie often found themselves in races that defied logic, but always defied tv-boredom and won. For added intrigue, the mysterious Racer X may have been Speed's long-lost bro, Rex, who years before ran away from home and allegedly appeared in some of Andy Warhol's underground movies opposite Joey Dellesandro -or something like that.

While Speed has been resurrected by Fred Wolf Films, the original innocent and exciting episodes are available on MTV. For the ultimate timetrip, seek out Speed Racer: The Movie from Family Home Entertainment (VHS #SCR 27505). The tape is the same road show that had 'em cheering in small movie houses in '93 and comes complete with original period commercials and an episode of the early tv series Colonel Bleep. If you're a Spumco fan, check out their swipe file.

Speed Reading:
The "G" on Speed's shirt stands for "GO". • His first pro race was the Sword Mountain Race. • Racer X worked for Interpol. • Mach-5's license number was 21-2787. • The "A" button activates auto jacks. • The "B" button activates belt tires. • The "C" button activates chopper blades. • The "D" button activates the defense shield. • The "E" button activates the evening eye night vision. • The "F" activates the frogger for under-water travel. • The "G" button releases the go bird robotic tracking pigeon.

New Adventures Of Speed Racer storyboarder Frank Rocco and Oscar Gonzalez Loyo are doing New Adventures for Now Comics, while the classic Speed returns this summer in the two-part Dragonfly Conspiracy. "Speed has always been one of Now's greatest attractions," mentioned publisher Tony Caputo. "With Spin magazine listing Speed among the hottest current fads, demand will be that much greater."

Colossal Talent



Liquid TV: Dog Boy, Aeon Flux, Stick Figure Theatre, Crazy Daisy Ed. The series that spawned Beevis and Butthead is spearheaded by Colossal Pictures. Anyway you cut it, this is the top of the creative heap and three seasons on MTV proves it.

Working in different media, Colossal's San Francisco creative team pulls things together that were never quite pulled together that way before and we get the fruit of that effort. Look for a lot of underground or indie artists (like Drew Friedman on Uncle Louie's Travels or Tim Boxell on Las Apassionadas) to make their screen debuts here. Now if I could only meet a babe like Winter Steele...

Eli's Comin'

The Blockheads, directed by Eli Noyes is written by Peter (*Hate*) Bagge. Eli's previous work has been nominated for an Academy Award and has received an Ace and

Monitor awards. Forming Noyes & Laybourne, Eli worked on projects for Lorimar, Nickelodeon and HBO. In '89, Noyes & Laybourne merged with Colossal putting Eli in the creative director's seat. You've seen his LT work in "Art School Girls of Doom;" now he translates Bagge's "Blockheads" with style and humor.

Stick Figure Theatre returned as a soap opera directed by Robin Steele.

Rico & Klein, directed by Denis Morella of *Uncle Louis* and *Adventures of Thomas and Nardo* follows two nicks in their quest for animated stardom in San Francisco. **Big City** hip-hops by way of Director Ed Bel, formerly of *Ren and Stimpy* and *Bebe's Kids*. Trailer park life goes small-screen with **The Dangwoods** by cartoonist Mike Dougan and Director John Hays (formerly of *Ed Grimley)* while Quicktime pioneer John Sanborn delivers a **Human Bomb.** Let's hope these *Liquid* assets stay solvent for a long, long time!

SEGMENT SYNOPSIS:

BIG CITY, BILL & WILLIS GENIE JUNKIE DANGWOODS, DR. X VS. MR. Y, RICO & KLEIN, RAISIN, BLOCKHEADS, BRAD DHARMA: PSYCHEDELIC DETECTIVE *(3 EPISODES)*, CRAZY DAISY ED *(4 EPISODES)*, STICK FIGURE THEATRE *(6 EPISODES)*, UNCLE LOUIE *(2 EPISODES)*, HUMAN BOMB

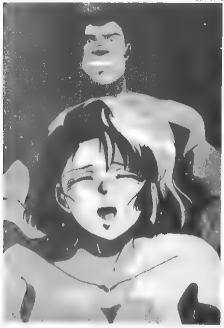
FANBOY!

MADE IN JAPAN
(Continued from page 11)

Project A-Ko

Huge cult audience makes A-Ko a safe bet for Stateside stardom this year. Now there are 6 episodes to the series which we haven't viewed, but we recommend the original 90 minute movie highly. Some nudity, suitable for most audiences, major-league hit.

U-Jin Brand



Three short erotic tales. Kinda like Red Shoe Diaries meets Speed Racer. 45 minutes.

Demon City Shinjuku

Tyrannical Levih Rah intends to destroy the world and two teenagers find each other while trying to rescue the girl's father from Demon City ...and no, it's not L.A. Great visuals of bombed out Tokyo!

The Ultimate Teacher

What is it about Japanese animation that makes us wonder if pedophilia is the national pastime? A tyrannical new teacher beats up gangs and discovers that the gang leader is a cute little schoolgirl. Since he can't seem to stop her, he decides to humiliate her into submission by making fun of her panties. 60 minutes and I didn't understand 48 of them.

The Humanoid

Sexy robot Antoinette flexes her chrome in this 45 minute hit. Recommended.

Grave of the Fireflies

Dark and brooding, two orphaned children trying to survive the ravages of war, firebombings and malnutrition. 88 unforgettable minutes; highly recommended.

Akira

The big kahuna of Japanimation, this is *the* one that all others are compared to. Tokyo's futuristic definitive cyberpunk epic pits motorcycle gangs against police, corporate genetics and mutants. 2 hours and change of uncompromising big, big action and darn near flawless animation. We've only seen the original Japanese, so we're not sure if the dubbed version works.

Bubblegum Crisis

Series released in 1987 about -let me guess- futuristic Tokyo, corporate greed and babes in robot gear. Gee, that's a stretch. We love this series! Light nudity; strong female characters, an easy afternoon's viewing when you can find 'em.

Dominion Tank Police

Series about -hmm, let's guess again- futuristic gangs and sexy, cute and funny babes in armor. Just as big a hit as Bubblegum

Crisis, these are highly watchable and are sought out at Comic Cons, although we recommend buying from a reputable dealer instead of supporting pirates operating out of cardboard boxes. Highly recommended.

Gall Force

Cute girl commandos in space. Terrific stuff; highly recommended.

Venus Wars

104 minutes. Ecological poisoning forces Earthlings to colonize Venus, but their worst problems seem to follow. Big hit film; one of my personal favs.

Arcadia Of My Youth

130 minutes. Captain Harlock's classic parallel to post-WW2 occupied Japan. I begged Malibu for a chance to illustrate this book; no dice until someone whacks Ben Dunn in the knees...

Area 88

Three tapes of aerial action are a solid renter at my local video-store and after viewing, you'll know why. A personal fav and recommended.

Mermaid Forest

Eat mermaid flesh, become immortal. Recommended 55 minutes.

They Were 11

Space-opera by female artist/writer Moto Hagio is a spiffy whodunit: 10 cadets sign on, 11 are there. Uh-oh! 91 minutes.

Ranma 1/2

Perhaps THE next big hit import: boy and his dad fall into springs containing who or whatever drowned there. Now dad's a panda and Ranma's a girl...for awhile. 50 minutes.

Robotech

Recommended G-rated intro to the genre. Family Home Entertainment.

Created by Osamu Tezuka, who quit the medical trade in 1942 and took a dramatic leap of faith by going full-tilt into cartooning, Astroboy was the first product of the first Japanese animation studio, Tezuka's Mushi Productions, and single-handedly led the eastern invasion to U.S. boob-tubes in 1963. Astroboy was born when a scientist's only child was killed by a speeding car. Consumed with grief, the doctor created a robot in his son's image. But no matter how much we learned to love the little robot, we knew he was only a saccarine substitute; sweet, innocent, but ultimately without a soul... Now celebrating thirty years of saving the planet, Astroboy flies again in newly packaged, unedited volumes from The Right Stuf, International, Inc.

Book 'em, Danno

With the tremendous selection of manga and anime, or, for those who are less acquainted, Japanese comics and animation videos, it certainly is incredible to watch how the popularity of comics has extended into video animation. With weekly circulations of over one-million, comics account for over one quarter of the books and magazines published annually in Japan alone!

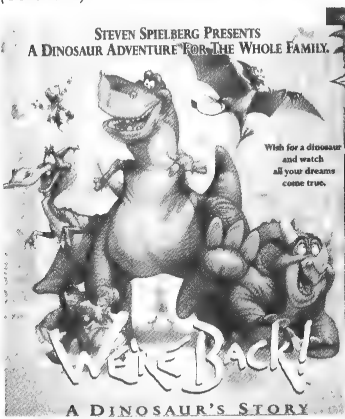
Dozens of animated tv series are aired weekly and original animation videos are extremely popular in rental stores. Let's focus the spotlight on two upcoming comic series, both which debut this March.

Based on the hit animated series Project "A" Ko from U.S. Manga Corps., **Project A-Ko** is presented by Malibu Comics, and includes rare production artwork, as well as pinups and stories by artists Ben Dunn (Ninja High School), Tim Eired and Shon Howell, combining all the elements that make anime popular: A near future, sci-fi setting, multi-dimensional characters including strong females and plenty of exciting action and graphic special effects. What more could we ask for in an English language comic book, besides maybe 3-D glasses?

Next, we welcome you to the city of MegaTokyo, 2032, where emotion is all that separates man from machine. Based on the popular, gritty "cyberpunk" style Japanese video series, Dark Horse comics introduces yet another comic, **Bubblegum Crisis: Grand Mal**, their near future, manga-style epic technothriller they say "can't be missed." The original story by Suzuki Toshimichi and Artmic required editing and english translation with subtitles. This comic, however, is written in English by artists Adam Warren and Robert DeJesus, and once this series hits the stands, you won't need a Geisha!

-Crystal

Video and elsewhere

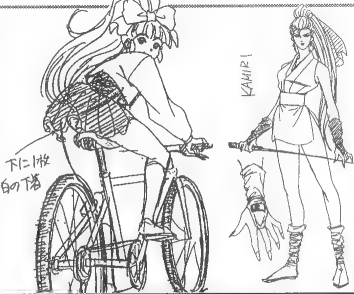

STEVEN SPIELBERG PRESENTS
A DINOSAUR ADVENTURE FOR THE WHOLE FAMILY.
Wish for a dinosaur and watch all your dreams come true.
WE'RE BACK!
A DINOSAUR'S STORY

We're Back! hits video stores in mid-March. From the Spielberg group who produced *The Land Before Time, An American Tail* and *Fievel Goes West.* Dinosaurs find themselves thrown in the 20th Century and the results will delight families (it rates A-1 with mine.) Voices include John Goodman, Rhea Perlman and Walter Cronkite...and Little Richard's *Roll Back The Rock.*

The Princess and The Goblin, Hemdale's new "G"- rated animated feature film from Budapest's Pannonia Film Company, opens in approximately 1,200 theatres nationwide next Memorial Day Weekend. Based on the classic fairy tale by George MacDonald that has delighted children and their parents for more than 100 years, *The Princess and The Goblin* is a fable of mystery, adventure and innocent romance, focusing on the coming of age of a naive young girl who must learn to overcome her fears to save her Kingdom.

When *Fritz the Cat* hit theatres two decades ago, it was billed as "X-rated and animated." Well, X has gone a long, long way since then and we've found the new champion.

La Blue Girl is the erotic Japanese 8-part epic that has yet to find an American distributor, but features more animated adult situations than anything before. Female ninjas and goddesses make this the first animated feminist erotica we've viewed, and like *Overfiend*, redefines the adult limits of the medium.



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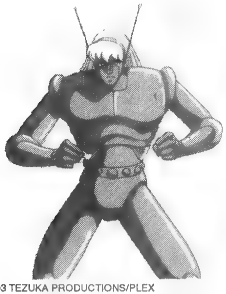

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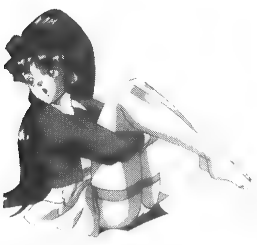
also available **LA BLUE GIRL**



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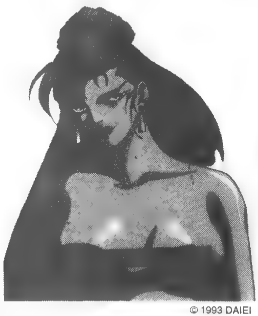

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What was it about 3-D that piqued your interest?

Well, 3-D is visual magic which I first saw when I was 6 years old and looked into the pages of 3rd dimension comics. It was Mighty Mouse by St. John Publications. The 3-D was by Joe Kubert and Norman Maurer.

THE Joe Kubert?

Joe Kubert and Norman Maurer, who was married to Joan Howard Maurer, daughter of Moe Howard. That was my first experience with 3-D, put out in 1953. That impression never left me.

So, when did you decide to get involved with 3-D?

I got involved in 3-D professionally in 1982 as a result of some freelance articles I'd written on 3-D in popular culture. I was given the task of writing a 3-D comic book, which was to be a history of [the art]. Jack Kirby subsequently illustrated my script and the book "Battle For A 3-Dimensional World" was published in 1982 by 3-D Video Corporation in North Hollywood. Subsequently, I formed my own company - 3-D Zone– to provide 3-D conversions from flat art, provided by my clients, manufacturer 3-D glasses and 3-D printing.

After that, I created 50 different comics for other publishers such as Black Thorn, Eclipse, Aardvark Anaheim, Renegade Press, Innovation and Walt Disney Publications.

Please explain the process: How do you separate the art to create dimension?

I take the art apart and put it back together parallax - seeing something from a different point of view, reassembling the art with parallax, with a different eye-view of the subject matter. I then have a left-eye/right-eyes view of the art which is printed in the red and green inks, superimposed on the page.

How do you achieve the right balance, let's say

where the background moves far back and the head moves all the way forward?

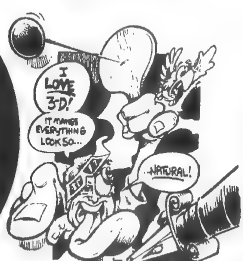
Trial and error. I've done about 50 for others and 50 for myself plus hundreds of toys and games. Once I have produced the right and left eye vision, I have a technique called binocular freevision, allowing me to see the art in 3-D without a viewing device of any kind.

Were there any classic movies or books that influenced you?

Arch Obeler. William Castle was a big influence on me. Arch Obeler's Bwana Devil. It started the 3-D trend. It Came From Outer Space and of course, The Creature From The Black Lagoon.

Let's explore your upcoming book *Forbidden 3-D* and the hysteria that occurred in the '50's.

I've always been fascinated by the Comics Code controversy. In fact, I've been researching it for over 20 years. So, after producing many 3-D comics, I decided to indulge my obsession by writing Forbidden 3-D which is a history of the Comics Code controversy. It unites my two main obsessions: 3-D



and comics censorship. There's a similarity between attacks on comics of the 50's and to tv, radio and rap music of today. In writing the book, I tried to take a purely documentary approach –that of a reporter– as they were reported. One day I want to write a coffee table book on the subject that would be definitive. Beyond that I'm trying to show that comics are a form of visual communication and individual merit. Comics are actually an information-rich form of communicating, not just the compensatory, psychologically-arresting medium for sublimated violence that rules the marketplace.

*(Ah, but you'll get a sneak preview of this major work in the next three pages, with additional installments to follow in the next two issues of FANBOY! Turn the page for an exclusive look at **Forbidden 3-D**™ !)*

SEDUCTION OF THE INNOCENT

THE MOST SUBTLE AND PERVADING EFFECT OF CRIME COMICS ON CHILDREN CAN BE SUMMARIZED IN A SINGLE PHRASE
MORAL DISARMAMENT

AFTER THE NEW YORK STATE JOINT LEGISLATIVE COMMITTEE TO STUDY THE PUBLICATION OF COMICS GAVE COMICS A CLEAN BILL OF HEALTH IN 1951, FREDRIC WERTHAM DECIDED TO MOUNT HIS ATTACK ON COMIC BOOKS ON A NATIONAL LEVEL.

THE GOOD DOCTOR DECIDED TO COLLECT HIS COMIC BOOK RESEARCH INTO A BOOK THAT WAS EVENTUALLY PUBLISHED IN 1954 UNDER THE TITLE SEDUCTION OF THE INNOCENT. A PREVIEW OF THE BOOK APPEARED IN THE NOVEMBER 1953 ISSUE OF THE LADIES HOME JOURNAL TITLED "WHAT PARENTS DON'T KNOW ABOUT COMIC BOOKS!"

WERTHAM REPRODUCED INDIVIDUAL PANELS FROM THE CRIME COMICS IN BOTH THE BOOK AND ARTICLE. THE ILLUSTRATIONS SHOCKED AND MOBILIZED THE MOTHERS OF AMERICA.

STORY BY RAY ZONE ©1993

ART BY CHUCK ROBLIN ©1993

CHRONIC STIMULATION, TEMPTATION AND SEDUCTION BY COMIC BOOKS IS A CONTRIBUTING FACTOR TO MANY CHILDREN'S MALADJUSTMENT.
BEAST KILLERS EH? YOU'RE UP AGAINST HUMANS, NOW!
DARN IT! THERE GOES MY GUN...
JUVENILE DELINQUENCY OF OUR TIME CANNOT BE UNDERSTOOD UNLESS YOU KNOW WHAT HAS BEEN PUT INTO THE MINDS OF CHILDREN.
THIS IS A SHAME BUT ORDERS IS ORDERS!
HELP! HELP!
HOLD HER STILL, WILL YA?

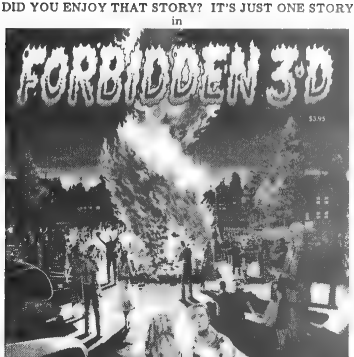
YA THINK THE GUY'S CROAK?
NAH, SOMEBODY'LL BE ALONG AND FIND HIM... IT DON'T MAKE NO DIFFERENCE, ANYHOW!
GET BACK TO THAT WALLET... LET'S COUNT THE TAKE— FORGET THAT STIFF!
IN THE SPRING OF 1951, A TEENAGER DRIVING A STOLEN CAR TRIED TO RUN DOWN A POLICEMAN. PEOPLE WONDERED AT SUCH COLD BLOODED BRUTALITY, ASKED HOW A YOUNG BOY GETS SUCH IDEAS
WE'LL DRAIN THIS DAME DRY!
YEAH, SHE'D SQUEAL IF WE LEFT HER ENOUGH BLOOD TO RECOVER!
EVERY IMAGINABLE CRIME IS DESCRIBED IN DETAIL. BY TEACHING THE TECHNIQUES, COMIC BOOKS ALSO TEACH THE CONTENT.
SEDUCTION OF THE INNOCENT
Fredric Wertham, M.D.

SEDUCTION OF THE INNOCENT BECAME A NATIONAL BESTSELLER FREDRIC WERTHAM WAS FAMOUS. IN THE SPRING OF 1954, THE UNITED STATES SENATE UNDER CHAIRMAN ESTES KEFAUVER BEGAN AN INVESTIGATION INTO COMIC BOOKS AND JUVENILE DELINQUENCY

3

THE END

DID YOU ENJOY THAT STORY? IT'S JUST ONE STORY
in



Here it is: FORBIDDEN 3-D is Ray Zone's magnum opus. Written by Zone and illustrated by Chuck Roblin, Forbidden 3-D tells the story behind comic book burnings of the 1940's and '50's, comics censorship and the formation of the Comics Code Authority. All of the shocking events related in Forbidden 3-D are absolutely true and all the facts presented are a matter of public record. The diverse cast of characters in Forbidden 3-D includes Al Capp, William Gaines, Sterling North, Marya Mannes, George Hecht, John Mason Brown and, of course, the ultimate comic book nemesis Dr. Fredric Wertham. The story behind Wertham's infamous bestseller Seduction of the Innocent is related in its entirety. No student of popular culture or America at mid-century should be without a copy of Forbidden 3-D. It is a sociological document, a factual history of comic book criticism and a portrait of America at a troubling time in its history. Chuck Roblin's amazing art in this book depicts actual comic books that figured in the controversy as well as AP wire photos and kinetoscopes of the Senate Investigation into comic books in 1954.

After reading Forbidden 3-D you will know how and why the Comics Code Authority was formed. You'll be shocked at its incisive look at comic book history. Because of the historically compelling nature of the subject matter of Forbidden 3-D it is being offered in a 2-D version with the new lurid "ChromaScope" process. See why public bonfires of comic books occurred in the 1950's. Read Forbidden 3-D. 24 pages on finest 100# gloss stock with painted 4-color covers on heavy board.

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MINI BOOKS MAXI COOL

CAN'T FIT THE MAINSTREAM? WHO CARES!

Mini comics fight for respect but most often, cater to none. "I think minis are great," says Halley's Comics owner Sung Koo, "the immediacy is incredible." How are minis distributed? Simply put, they're mailed in. Again, this is a down and dirty, direct approach that separates minis from mainstream. "They get ahold of me," adds Sung. "Right now, for the most part, I carry ten consistently. I have a whole bunch that people mail to me and I just stick them in there (on consignment.)"

But what appeals to the retailer? Once again, Sung Koo: "artbabe. I like Neat, Neat, Neat. I like Naked Eve and a couple of ones I've got featured: Rocktober and No Shirt, No Shoes, No Service."

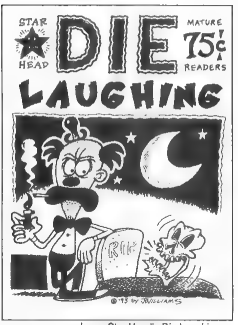
One of *my* favorite new minis is DIE LAUGHING, a Star Head mini by JR Williams, whose work appears in Fantagraphics. Star Head also features Peter Bagge and other big names in the indies which may account for their national distribution.

Among self-published works, Jessica Abel's artbabe has acquired a small but loyal following. Residing in Chicago, Abel put her real-life experience to work in artbabe:

Jessica: I've always drawn in my notebooks. I was never really trained in art; I never took art classes until I went to college, and then not many, just a few. I've always been interested in comics, but being a girl, I didn't really have that much access to them. I started buying mainstream comics when I was in high school. It was, like, 'hey, I'm radical, I'm punk-rock, I'm a girl.' Well, I didn't hang around with anyone who read comics (and) it took a long time to learn what I liked and didn't like and what was out there because I didn't really have anyone else to talk to about it.

Fanboy: When did you decide to do your own?

Jessica: When I was in college, I found my first copy of Love And Rockets, and from then on it was like, no turning back. I developed a great distaste for mainstream comics. I really don't like them and don't read them. I have no patience for plotless -not plotless, pointless- comics. But once I started reading undergrounds, I started thinking about doing one myself.



above: Star Head's Die Laughing

I started doing little things like strips for papers and those were the first things that I did. I didn't think of it as a sort-of career direction, it took awhile for me to sort of realize that this was possible.

"I transferred to the University of Chicago and while I was there I met a bunch of guys who were doing an anthology type of thing by students called Breakdown, and you've seen artbabe, right? The story The Junkie? That was the first thing that I did for Breakdown. I redrew it, but kept the story essentially the same for artbabe 'cause I liked the story.

Fanboy: So, how do you get distributed?

Jessica: After Breakdown, I really wanted to get my stuff to the

publishers, but I didn't know how to do it, but I had some material and I put it together in the first artbabe and took it to a comic convention a couple of years ago and gave it to some friends of mine: Dan Clowes, Terry LaBan. I went with them and had all of these great introductions and I had this nice little thing that I could hand out and that's the reason I got into it. And once I did, there were a lot of people there who wanted them. I reprinted them -re-xeroxed them- three times, so total, I've done about four hundred of them.

I really like the minis and I like the mail I get and stuff, but I'm much too lazy to do the service thing and it would be much better to get a publisher to publish it for me.

Fanboy: You've been getting some very good exposure; New City has been covering you.

Jessica: Yeah, but the first book came out in July '92, the second artbabe I put out in May of '93. I've got a really long scheduling time between them, I mean, ten months between issue one and issue two; there'll be at least that much between the second and the third one, which means I'm on a really short deadline now.

I'm starting to get all of this response now. It's really starting to pile up. I got a review in the Comics Journal in only the last issue so it seems okay in minis to have a long schedule like that.

"It's amazing to me that I'm getting letters from people who've heard about me on the net; I'm not even on the net! I mean, who am I? I'm talked about on the net?

Fanboy: I think they appreciate the creativity; the feeling that goes into it.

Jessica: Oh, I'm sure they do, but I'm just so amazed that enough people have heard of me because somebody has put it on a bulletin board. Not that one person would know me, but that more than one person would run into *another* person who knew about me. There are mainstream, you know, ground-level comics, and there are underground comics and there are minis. I'm not a rampant convert of minis, but it's a way of getting the message out there.

.....

Rick Therrio's venture into self-publishing came after successfully proving himself as an accomplished painter and artist. I first spotted Rick's Two friends and the rain in 1993. A year later, I finally had the chance to compliment him on his work.

below: artbabe #2 cover and panels from "the Junkie"
© 1993 Jessica Abel

ANYWAY WORKED AT CITY CAFE AND, THUS, I WAS A REGULAR...
WE BECAME "FRIENDS"... SMALL TALK AND SUCH...
MY OLD NAME FOR HIM WAS "THE JUNKIE," IN HONOR OF HIS BEAUTIFUL HEAVY-LIDDED, EARTH EYES. BUT DON'T WORRY, IT'S ALL IN MY HEAD.
I want to make it with a junkie. He is exempt from the normal standards.
His body hangs in strange pain. His shoulders... His tense nervous muscles pop off his bones in long ripples. He pulls his shirt off, hangs it on the door open to the hall. He pushes the door open with his hands, turns and strolls through me as I sit on the stairs.
The week sunlight nearly blinds him. He forces himself against the railing and looks down at the concrete, sweeping nauseously. He turns his head to contemplate the stairs. He sees my smooth back and he knows... he knows what I know.
Only junkies can know what junkies need.

Rick: It's hard to make it go all of the time, you know, but I admire the dedication, the single-mindedness of folks that say, "Well, I don't necessarily need to make a lot of money, but this is what I like doing, so this is what I'll do."

Fanboy: That's dedication. That's saintliness.

Rick: There are a lot of things I could do, but not really dig, but I'd rather do this. [I might not] be able to buy new CDs every payday, but I feel great having this career in this field.

Fanboy: When did you decide to do a mini?

Rick: Well, I was always a high-brow/low-brow kind of guy..I really dug the impressionists and the surrealists a lot. As a boy I'd go to the Art Institute a lot and actually study real paintings, not reproductions of paintings and I was terrible in high school because I needed to learn the skills of the medium. So, I just continued to develop it more and more -20 years low- and I've gotten to a level that contents me; it's fun. This is probably some of the best [painted] work I've ever done. The comic thing developed at the same time. I always loved comics; I came up with Jack Kirby's Fantastic Four and Ditko's Spider-Man, the Creepy and Eerie guys at Warren -Reed Crandell, Frazetta, Alex Toth. I missed the EC era, but picked up on it later on and saw Reed Crandell and kind of

picked up on his career, and all of those EC guys. They were awesome. When Heavy Metal came out, I got into it immediately -Moebius, Corben, but I was always a painter, I never did any illustration. I met Sung [Koo] and (Comico and Marvel writer) Raf Nieves. Raf was absolutely of incredible importance in doing my own comics. Raf was this cornucopia of technical advice; his expertise is incredible. Raf did the lettering on both of my comics.

Fanboy: Where'd you get the story for Witch Butt?

Rick: It came from this book called Sacred Forest. The whole deal was only one paragraph; these Frenchmen went to this village and the head man in the village told them this story. The hogon was incorporated from other reading I'd done and I just combined it. The nice thing about doing your own comics is you have the luxury of following any avenue of experi-mentation that occurs to you, so I want to continue to do adaptations of someone like Phillip K. Dick.

Fanboy: How do you produce your stuff?

Rick: I run them off at a copy center and just get them out there.

Fanboy: Anybody doing them that you admire?

Rick: Jess Abel.

Fanboy: You won't believe who else I'm talkin' to...

Pick up Jessica Abel's artbabe at your local shop, or send $2 to: artbabe, 1573 N. Milwaukee #23, Chicago, IL 60622, USA.

Witch Butt and Two friends and the rain are available thru Screaming Brain Comics, Rick Therrio, 3328 N. Lincoln Ave., Chicago, IL 60657

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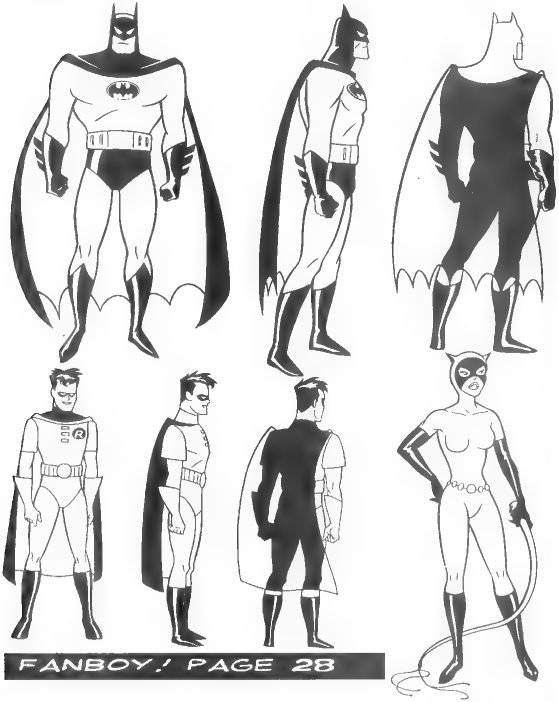
ANIMANIA

(Continued from page 15)

BATMAN: THE ANIMATED SERIES

Batman darkly reemerged as a major pop icon when the Fox network added it to their fall lineup in 1992. Warner Brothers took a hint from Frank Miller and swiped a big chunk of Courageous Cat –created, in most part, by Batman artists Bob Kane and Shelly Moldoff (re: Fanboy 2)– to retro-fit the Caped Crusader with some sense of style. Credit animator Bruce Timm –a veteran with credits like Beany and Cecil, G.I. Joe, and She-Ra– along with producer Eric Radomski, Fox executive in charge of children's programming Margaret Loesch, and story editor Paul Dini with creating a dark and hip trip forward into a world of great airbrushing and even better scriptwriting.



By now, just about everybody knows about the kid and the cat and "Beevis and Butthead." Creator Mike Judge created the pair literally on his kitchen table, without any real experience in animation. Frog Baseball was their debut and MTV brought 'em back again and again. Now parents and other fanatics who've never really seen the show are clamoring for it's removal. Let's be clear about this once and for all: it's a PARODY! GET IT? A PARODY, OKAY? DON'T BLAME A CARTOON IF YOU CAN'T MONITOR YOUR GOOFY KID. BESIDES, IF HE WAS IN THE KITCHEN NUKING THE CAT, WHERE ON EARTH WERE *YOU*, EH?

THE VOICES OF THE SIMPSONS ARE:
HOMER: DAN CASTELLANETA,
MARGE: JULE KAVNER,
BART: NANCY CARTWRIGHT,
LISA: YEARDLEY SMITH, MR. BURNS
AND SMITHERS: HARRY SHEARER

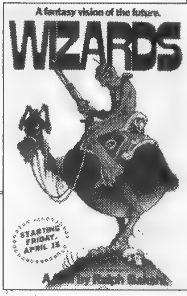
Ditto for Fox's reason for Thursday nights:

THE SIMPSONS

Matt Groening has a talented crew at work on that other instrument of Satan, Bart Simpson and family. We faxed (and faxed) Matty's comic company, but no reply. Oh well, some people (Bruce Willis) can't cope well with fame (ego). Hope it isn't catching (Freddy Prinze).

Locate Rare & Great Animation here:

Existing pretty basically to appease those dark animation demons within us all, The Whole Toon Catalog of Seattle, WA caters to the discriminating lover of the medium and doesn't gauge you in the process. Racist, sexist, pro-paganda and pup-petoons exist here side-by-side. Phone 'em at: 206-441-4130 or fax your obsessive feverish need to: 206-441-4295. Also open on Saturdays, in case this week's Power Rangers suck. -Marcus



Ralph Bakshi

Fritz The Cat, Wizards, Cool World, Fire & Ice, Lord Of The Rings, Coonskin (aka: Street Fight, Harlem Nights), Hey, Good Lookin', American Pop. He rotoscoped his way to R-rated infamy and, lord knows, 20th Century Fox dropped a few bucks to support him, but ultimately, Ralph proved that all the money in the world can't save half-baked ideas. Sure, he was sometimes brilliant, but hey, c'mon... Did any of you see his "Christmas In Tattertown" for the fledgling Nickelodeon network? To quote Geronimo, "UGH!" The best career move Ralph can make right now would be to change his name and start over.

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 (Contined on page 31)

Johnny Fanboy
X-FACTOR, X-FORCE, ALL'A THIS X STUFF AND THEY HAVEN'T GOT A SINGLE COPY OF ARCHIE!
X-ACTLY, BRO! THE PROLIFERATION OF X TITLES THREATENS TO PUSH MANY INDIES INTO X-TINCTION!
-MAYBE IT'S TIME FOR YOU TO CHECK OUT SOMETHING WITH A LITTLE MORE...BITE!
Y-MEN?
#0
MUTANTS! YOUR END HAS COME! TASTE THE TITANIUM-ARMOUR'ED PUNISHMENT OF X-LAXXIUM!
WHAT TH-? MY ARMOUR IS...
-FALLING APART? MUTANT MAGENTICS, MR MUSCLES. IN OUR REALM, THERE ARE NO WEAPONS...
...OR MEN!!!
READY YOURSELF FOR...
-THE CUFFS OF BINDIN' BABE!
TIME TO BREAK THE COMICS CODE, GIRLS! LET'S GET HIM!
-AND THE LASH OF LEATHER LASS!
-THE LUBRICATING POWERS OF THE SEW-VISBLE SLUT...
HOT
C-C-CRIPES, PEE-WEE! HOW CAN YOU HAVE A MUTANT STORY WITHOUT WEAPONS OR ARMOR?
YOUR CHOICE, BRO. BUT WOLVERINE'LL NEVER CLEAR UP YOUR COMPLEXION!

(Continued from page 29)

THE MOUSE ROARS AGAIN

THE LION KING

Voice Cast: Matthew Broderick, Jeremy Irons, James Earl Jones, Robert Guillaume, Jonathan Taylor Thomas, Cheech Marin, Whoopi Goldberg, Rowan Atkinson, Nathan Lane, Ernie Sabella, Niketa Calame.
Lyrics by: Tim Rice Music by: Elton John Score Composed by: Hans Zimmer

Scheduled for a June release and set in the wilds of Africa, Walt Disney Pictures' 32nd full-length animated feature follows the heroic journey of Simba, a lion cub, forced into exile by his evil uncle after the death of his father, the King. Growing up in the jungle with the help of some unlikely companions-Pumbaa, a dim-witted warthog and Timon, a fast-talking meerkat-Simba comes to learn the meaning of his destiny and returns to claim his rightful place as "King of the Beasts." With a delightful mixture of romance, comedy and adventure, this animated epic combines a bold visual tapestry with inspired new songs by lyricist Tim Rice (*Evita, Jesus Christ Superstar* and Academy award winner for Disney's most recent animated feature *Aladdin*) and legendary singer/songwriter Elton John. Disney continues to reinvent itself with yet another, bolder direction. Where *Aladdin* was whimsical, *Lion King* is elegant. Expect to be impressed all over again by Uncle Walt's heirs just as surely as we can expect Michael Eisner to collect another bonus big enough to feed a third-world country.

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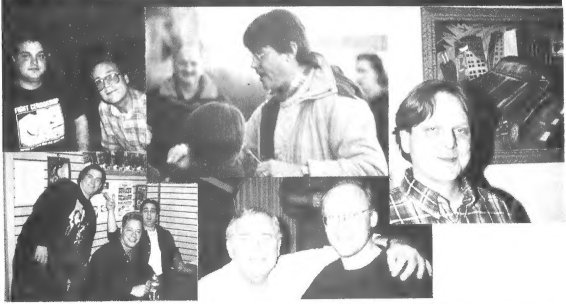
PAPARAZZI



Don Glut returned to his Chi-town roots and visited with Ninja Turtle artist Brian Thomas. Radio host/author "Howard" Johnson passed out collector's cards to young comic fans. Mini-comic creator Rick Therrio at a recent showing of his paintings. Jimmy and Joe hammed it up with a fan at a Ninjack signing while Mayberry RFD/F Troop/Mama's Family star Ken Berry talked TV and comics with Mark Braun at Chicago's Drury Lane Theatre.

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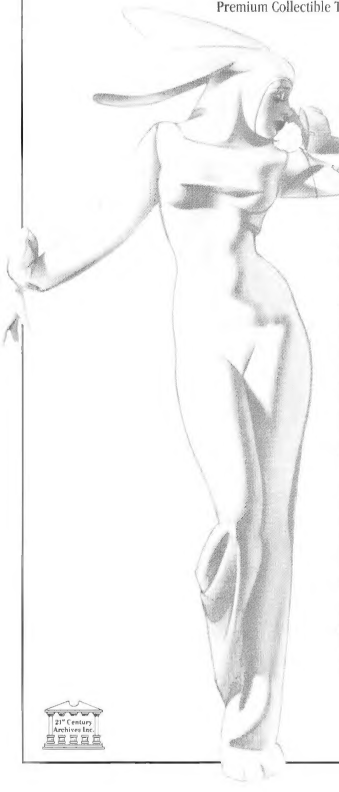

Before the Playboy Playmate, before Vargas, there was *The Petty Girl*. With her debut appearance in 1933 in *Esquire*, the pinup image was created. She inspired many, not the least of whom was a teenaged Hugh Hefner who never forgot seeing her.

21st Century Archives is pleased to announce ***The Petty Girl*** *Collectible Trading Cards*. This set contains gorgeous images from the 1930s' and 40s' art of George Petty that today were rarely seen or available... until now.

This set of classic pinup art follows our award-winning set featuring the work of Alberto Vargas, which was named **"Non-Sport Card Design of the Year."** Vargas may have taken George Petty's place after Petty left *Esquire*, but by then Petty's visibility and reputation had been established and were successfully perpetuated throughout the war years and after. *The Petty Girl* appeared on the cover of *Time* magazine in 1941, and Petty was the only American artist ever to have a movie made about his life and work fittingly called "The Petty Girl."

The 50 cards comprising this set are of exceptional quality, featuring four-color and UV-coated fronts and backs. The card backs are written by world-renowned authority Reid Stewart Austin and feature insights into the artist, the images, and their creation. Five special limited-edition cards are randomly inserted into the eight-card foil packs.

Look for ***The Petty Girl*** where cards and comics are sold. You will find the images that provided the inspiration for the Playboy Bunny and the Playboy Playmate, and had such a profound impact on the publisher of *Playboy* and many others.

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